

Losing Trick Count Crib Sheet

Bridge First Steps
with Ian & Julie Grant

Counting Losers

In each Suit you can only have as many losers as you have cards in the suit up to a maximum of 3.

If you have 1 card in a suit and it is not the Ace then it's a loser.

E.g. Singleton Ace not a loser any other singleton count it as a loser.

If you have 2 cards in the suit and they are not the A and K then they are losers.

E,g, Doubleton AK no losers, Ax one loser or Kx one loser, xx is 2 losers.

If you have 3 cards in the suit and they are not the A, K or Q then they are losers.

E.g. 3 cards AKQ is no losers, AKx or KQx or AQx is one loser and Qxx or Axx or Kxx are all 2 losers.

If you have 4+ cards in the suit only consider the top three disregard the rest and count as though you have a 3 card suit.

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What level suit contract?

First make sure you have at least an 8-card fit with partner then:

- Decide what level suit contract to play in by:
Adding the number of losers in your hand to the number in partner's hand and subtract from 24.

This tells you the total number of tricks you can probably make.

7, 8 or 9 tricks means you can play in a part score but **10** tricks in a major means you can play in a game contract.

You need **11** tricks to play in a minor suit game contract but seriously consider a No Trump contract in preference.